

“It’s Your World – Change It!” Journey Awards

In a Girl Scout journey, awards link experiences, discussions, and ideas that girls explore together. As girls progress through the levels from Daisy to Ambassador, their awards signify attaining new and higher levels of knowledge and skills, and ultimately a deeper understanding of what it means to be a leader who makes a difference in the world.

All the steps girls take toward earning awards are built right into the journey. Adult guides for each level provide tips for coaching girls along the way. With the Brownie Quest map, girls and adults track award progress together; from Juniors on up, girls themselves track their own progress. Another important tradition that helps girls remember what awards stand for is the ceremony. Journeys offer girls ideas about meaningful ways to celebrate earning awards so that girls always know why these accomplishments matter.

Awards are a vital part of the Girl Scout experience and adults can assist girls in finding the best way to achieve their goals. If a girl misses a meeting related to earning an award, adults can find a way for her to do something similar to what she missed to earn her award. All girls may not have the exact same experience, but they can each take away new insights, connections, and a sense of accomplishment.

Welcome to the Daisy Flower Garden

Like all Girl Scout journeys, “Welcome to the Daisy Flower Garden” focuses on the leadership philosophy of girls discovering (themselves and their values), connecting (caring and teaming), and taking action (to improve their communities and the world). For Girl Scout Daisies, the best way to experience this leadership philosophy is by practicing the Girl Scout Law. So the journey’s three awards, which tie directly to the garden theme, recognize girls’ progress in applying the Law to their lives.

- **The Watering Can Award** represents girls being “responsible for what I say and do.” Girls earn the award by caring for their mini-garden and beginning to understand how the Promise and Law play out in their daily lives.
- **The Golden Honey Bee Award** represents taking action through a gardening effort for others to make the world a better place. The award is named for Honey, the bee who is one of the Daisy Flower Garden characters.
- **The Amazing Daisy Award** represents knowing—and living—the Promise and Law, just like Amazing Daisy, the main character of the journey.



Brownie Quest

Girl Scout Brownies are invited on a search. The three keys they will uncover along their journey are the keys of the Girl Scout leadership philosophy. Shhhhh! Don’t give away the details! It’s important to keep the fun and mystery going! As Brownies move through the journey, the Quest Master Map offers a visual record of their progress along the Quest. The girls have their own mini version of the Quest Map in their book.

- **The Discover Key**—To earn this award, each Girl Scout Brownie will discover herself and her values—as a Girl Scout and a member of her family.
- **The Connect Key** —To earn this award, each Girl Scout Brownie will connect as a member of a Brownie Team, with her family on a healthy-living activity, and, as a group with their community to increase healthy-living opportunities
- **The Take Action Key**—To earn this award, Girl Scout Brownies will team up to identify a community place where the team can Take Action. Then they join together to make a plan to Take Action and carry out their Take Action Project to improve their world.
- **The Brownie Quest Award**—At the end of the Quest, the girls also earn the journey’s culminating award, the master lock that needs all three of their keys in order to open. Through this award, the Brownies will see that, together, their three keys—Discover, Connect, and Take Action—unlock the meaning of leadership.



*** See the information on the “LiA” (Leader in Action) award at the end of this tip sheet. Cadettes have an opportunity to earn it by assisting Brownies on their Quest.

Agent of Change

This Junior journey is filled with fun and friendship. From its start to its closing celebration, the girls will move from a deeper understanding of themselves to exploring how powerful they are as a team to realizing the added strength they gain by reaching out in the wider community to take action with its members. *Agent of Change* offers girls a chance to earn three awards and record progress throughout the journey in their own "Award Tracker."

- To earn The **Power of One Award**, girls will discover and share the powerful story of a forgotten woman or girl from around the world who mobilized others and made a difference, discover all the ways their own strengths and powers help them create change in the world, and discover what the Girl Scout Law and true "heroines" have in common
- To earn The **Power of Team Award**, girls connect with their Girl Scout crew to create a "super girl" story in which the characters take one small situation they care about and strive for long-lasting community change. Girls will also make a team decision and write their team hopes for a Take Action Project that reaches into a community network to solve a problem together with community members
- To earn The **Power of Community Award**, girls take action on their plan, reach out, join others and get them involved, and start something that snowballs into a change in their world. Girls join in their Girl Scout Junior circle to reflect on what they accomplished and celebrate it.



aMAZE: The Twists and Turns of Getting Along

On this amazing maze of a journey, each passageway presents opportunities for Cadettes to navigate personal relationships in the best and most productive ways. As girls twist and turn through aMAZE, they gain tips and strategies for creating healthy relationships for themselves and those around them and begin to build more positive and peaceful relationships in the world around them. Girls have the option of earning one, two, or three Girl Scout awards and they can work toward them as one big team, as mini teams, or individually.

- **The Interact Award** signifies that girls can advance peace in the world around them—one interaction at a time. To earn it, girls must complete three of the nine Interact Challenges—though they can do as many challenges as they like! These challenges invite the Cadettes to try small—and positive—new ways of interacting in their daily lives.
- **The Diplomat Award** focuses on how a diplomat "possesses skill or tact in dealing with others." To earn the award, Cadettes demonstrate that they can use something they have learned about relationships to design and implement a project that benefits others.
- **The Peacemaker Award** invites girls to collect relationship "tools" they can use and pass on to others along the journey. The girls earn the Peacemaker Award at the end of the journey by reviewing all the tools they've collected and making a commitment about how they will continue using them throughout their lives.



*** See the information on the "LiA" (Leader in Action) award for Cadettes at the end of this tip sheet.

GIRLtopia

GIRLtopia invites girls to consider how the world is far from perfect for girls around the world. As girls take in this reality, they are invited to envision an ideal world—a society that consistently respects their needs, values, and interests. In GIRLtopia, girls have the option of earning a major award, an important step on the Girl Scout leadership ladder:

- **The Senior Visionary Award** - To earn the award, girls complete 3 steps: **Create It**—an artistic representation of an ideal world to share with others; **Guide It**—lead a discussion or group activity that engages other girls in thinking about visionary leadership; and **Change It**—complete a Take Action Project that moves the world (or a community) one step closer to ideal.



Your Voice – Your World: The Power of Advocacy

This journey offers Ambassadors the tools to dig for the root of an issue they deeply care about and then to explore possible solutions. As they advocate for a solution, girls at the highest level of Girl Scouts will develop confidence and valuable leadership skills—problem-solving, research, networking, persuasive speaking, consensus-building. These skills are a strong foundation for girls to be leaders who speak up for what they believe in life now—and into the future!

- **The Girl Scout Advocate Award** is earned by Girl Scout Ambassadors who choose to complete the 8 Steps to Advocacy as they explore an issue that they find intriguing and exciting, engage community partners, and advocate for change. Whether or not their advocacy effort succeeds, girls will have taken steps to make the world a better place!



LiA (Leader in Action)

A Cadette taking a leadership role with Brownies

Girl Scout Cadettes have an opportunity to put their skills to work assisting Girl Scout Brownies on their Quest. Brownies (and their volunteers!) will appreciate having Cadettes along on the journey – and Cadettes will benefit from having the opportunity to have a position of responsibility. The steps for Cadettes to earn the LiA are all in the Adult Guide for “Brownie Quest” and on-line at <http://www.girlscouts.org/program/gscentral/insignia/liA.pdf>. Your Girl Scout council is a great resource to identify Cadettes who might be interested in earning this award.

